

FALL POKER CLASSIC



Event #4 - \$400 Mystery Bounty NLH

Day-1A: Friday, Oct. 10 10:30 AM

Day-1B: Friday, Oct. 10 5 PM

Day-1C: Saturday, Oct. 11 10:30 AM

Day-2: Sunday, Oct. 12 11 AM

30,000 Chips

30 Minute Levels

No Limit Hold'em—Big Blind Ante

Multi-day event. Event plays on Track Level.

Registration opens 2 hours prior to the start on the day of play.

Players must register at the Casino Cashier Cage with their MVP Rewards card and valid ID. All pre-registered player's chip stacks will be in play at the start.

Late registration and unlimited re-entry available through the break after level 10 (approx. 4 PM/10:30 PM). Players may re-enter the same flight if they bust out during the registration period. All late entries/re-entries will receive a full chip stack and must be checked in to their table by the start of level 11.

Each Day-1 flight plays down to 11% of entries (rounded up).

Players may only bag once. If a player bags chips in day-1A they MAY NOT play 1B or 1C. Day-2 will start at the earliest end time.

Advancing player's chips will be bagged and tagged for Day-2 redraw.

Day-2 seating is random draw and will be posted after the completion of Day-1C.

All players advancing to Day-2 are "in the money."

Mystery Bounties will be active at the start of day-2. See more information on Mystery Bounties on page-2.

Event plays 9-handed.

Redraws on day-2 will occur at 27 players and final table of 9.

Day-1 breaks: 10 minute break after levels 4, 8, 10, and 14.

Day-2 breaks: 10 minute break approx. every 4 levels. 30 minute extended break once the final table of 9 is reached.

\$400 Buy-in: \$100 Mystery Bounty Pool, \$230 Prize Pool, \$50 Entry Fee, \$20 Staff Appreciation. No refunds or exchanges.

Rules of Big Blind Ante:

- 1) The Big Blind is posted first.
- 2) A single Ante is posted by the player in the Big Blind position only.
- 3) The Ante is the same amount as the Big Blind.
- 4) The Ante is dead money. All other players may win the ante.

LEVEL	BB ANTE	SMALL BLIND	BIG BLIND
1	200	100	200
2	300	200	300
3	400	200	400
4	500	300	500
5	600	300	600
6	800	400	800
7	1,000	500	1,000
8	1,200	600	1,200
9	1,500	1,000	1,500
10	2,000	1,000	2,000
<i>End of Registration—Color up 100 (approx. 4 PM/10:30 PM)</i>			
11	2,500	1,500	2,500
12	3,000	1,500	3,000
13	4,000	2,000	4,000
14	5,000	2,500	5,000
<i>Color Up 500</i>			
15	6,000	3,000	6,000
16	8,000	4,000	8,000
17	10,000	5,000	10,000
18	12,000	6,000	12,000
19	15,000	10,000	15,000
20	20,000	10,000	20,000
21	30,000	15,000	30,000
22	40,000	20,000	40,000
23	50,000	25,000	50,000
24	60,000	30,000	60,000
25	80,000	40,000	80,000
26	100,000	50,000	100,000
27	150,000	75,000	150,000
28	200,000	100,000	200,000
29	250,000	125,000	250,000
30	300,000	150,000	300,000
31	400,000	200,000	400,000
32	500,000	250,000	500,000
33	600,000	300,000	600,000
34	800,000	400,000	800,000
35	1,000,000	500,000	1,000,000



Fall Poker Classic tournaments do not qualify for Tournament Jackpot.
 Member TDA (Poker Tournament Directors Association). Complete TDA rules available on request. In accordance with
 Federal Regulations, W-2G's will be issued on all Buy-In Tournament payouts of more than \$5,000 net.
 Canterbury Park management reserves the right to alter or cancel this promotion at any time.

2025

Canterbury Park Card Casino 1100 Canterbury Road, Shakopee, MN 55379
952-445-6870 www.CanterburyPark.com 1-866-MN-POKER

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Event plays on Track Level.

Each Day-1 flight plays down to 11% of entries (rounded up).

Players may only bag once. If a player bags chips in day-1A they MAY NOT play 1B or 1C.

Day-2 will start at the earliest end time.

Advancing player's chips will be bagged and tagged for Day-2 redraw.

Day-2 seating is random draw and will be posted after the completion of the last day-1 flight.

All players advancing to Day-2 are "in the money." Players must have valid ID to claim their bag on day-2.

Day-2 will start at the earliest end time of each day-1 flight.

Mystery Bounties become active at the start of day-2. Every player advancing to day-2 will be a Mystery Bounty. Mystery Bounty prizes will be posted after the completion of 1C and prior to the start of day-2.

Mystery Bounty prizes will range in value from \$50 to \$10,000.

Bounties may include the following amounts:

\$10,000	\$1,000	\$150
\$4,500	\$500	\$100
\$2,000	\$200	\$50

On day-2 players eliminating another player will be issued a Mystery Bounty Claim Ticket. Claim Tickets are non-transferable. Player must redeem the claim ticket at the Mystery Bounty redemption table on the day of the event, and a prize will be randomly drawn.

If a player is eliminated by multiple players the mystery bounty will be split evenly amongst all players who won the hand and covered the all-in bet. (The player closest clockwise from the button will draw the prize.)

Mystery Bounty prizes must be redeemed on the same day as the event. Any unclaimed bounty prizes will be randomly drawn at the end of the event.



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